



Year	Autumn 1	Autumn 2	Spring 3	Spring 4	Summer 5	Summer 6
R	Stories: DigiDuck , Chicken Clicking, Dot.	<b>ONLINE BULLYING</b>	<b>PRIVACY AND SECURITY</b>	<b>HEALTH, WELL-BEING AND LIFESTYLE</b>	<b>ONLINE RELATIONSHIPS</b>	<b>MANAGING ONLINE INFORMATION</b>
1	<b>ONLINE REPUTATION</b> <i>Computer Systems and Networks</i> Technology around us	<b>ONLINE BULLYING</b> <i>Creating Media</i> Digital Painting	<b>PRIVACY AND SECURITY</b> <i>Programming</i> <b>Moving a robot</b>	<b>HEALTH, WELL-BEING AND LIFESTYLE</b> <i>Data and information</i> Grouping Data	<b>ONLINE RELATIONSHIPS</b> <i>Creating Media</i> Digital writing	<b>MANAGING ONLINE INFORMATION</b> <i>Programming</i> Programming animations
2	<b>ONLINE REPUTATION</b> <i>Computer Systems and Networks</i> Information technology around us	<b>ONLINE BULLYING</b> <i>Creating Media</i> <b>Digital photography</b>	<b>PRIVACY AND SECURITY</b> <i>Programming</i> <b>Robot algorithms</b>	<b>HEALTH, WELL-BEING AND LIFESTYLE</b> <i>Data and information</i> Pictograms	<b>ONLINE RELATIONSHIPS</b> <i>Creating Media</i> Digital music	<b>MANAGING ONLINE INFORMATION</b> <i>Programming</i> Programming quizzes
3	<b>ONLINE REPUTATION</b> <i>Computer Systems and Networks</i> Connected computers	<b>ONLINE BULLYING</b> <i>Creating Media</i> Stop-frame animation	<b>PRIVACY AND SECURITY</b> <i>Programming</i> Sequencing sounds	<b>HEALTH, WELL-BEING AND LIFESTYLE</b> <i>Data and information</i> Branching databases	<b>ONLINE RELATIONSHIPS</b> <i>Creating Media</i> Desktop publishing	<b>MANAGING ONLINE INFORMATION</b> <i>Programming</i> Events and actions in programs
4	<b>ONLINE REPUTATION</b> <i>Computer Systems and Networks</i> The internet	<b>ONLINE BULLYING</b> <i>Creating Media</i> Audio production	<b>PRIVACY AND SECURITY</b> <i>Programming</i> Repetition in shapes	<b>HEALTH, WELL-BEING AND LIFESTYLE</b> <i>Creating Media</i> Photo editing	<b>ONLINE RELATIONSHIPS</b> <i>Data and information</i> <b>Data logging</b>	<b>MANAGING ONLINE INFORMATION</b> <i>Programming</i> Repetition in games
5	<b>ONLINE REPUTATION</b> <i>Computer Systems and Networks</i> Systems and searching	<b>ONLINE BULLYING</b> <i>Creating Media</i> Video production	<b>PRIVACY AND SECURITY</b> <i>Data and information</i> Flat-file databases	<b>HEALTH, WELL-BEING AND LIFESTYLE</b> <i>Creating Media</i> Vector graphics	<b>ONLINE RELATIONSHIPS</b> <i>Programming</i> <b>Selection in physical computing</b>	<b>MANAGING ONLINE INFORMATION</b> <i>Programming</i> Selection in quizzes

6	<b>ONLINE REPUTATION</b> <i>Computer Systems and Networks</i> Communication and collaboration	<b>ONLINE BULLYING</b> <i>Creating Media</i> Webpage creation	<b>PRIVACY AND SECURITY</b> <i>Programming</i> Variables in games	<b>HEALTH, WELL-BEING AND LIFESTYLE</b> <i>Data and information</i> Introduction to spreadsheets	<b>ONLINE RELATIONSHIPS</b> <i>Creating Media</i> 3D modelling	<b>MANAGING ONLINE INFORMATION</b> <b>BARNARDOS UNIT</b> <i>Programming</i> <b>Sensing movement</b>
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Each **COLOURED BOLD TITLE** is 1 lesson to be taught as the first Computing lesson for each term.

**Highlighted units** will require equipment (potentially to be loaned from the Teach Computing Hub).