









	Autumn Term 1	Autumn Term 2	Spring Term 3	Spring Term 4	Summer Term 5	Summer Term 6
	Troll Swap by Leigh Hodgkinson Writing outcome Fiction: story with focus on characters	The Owl who was afraid of the dark by Jill Tomlinson Writing outcome Non-chronological report: report about owls	Dragon Machine by Helen Ward Writing outcome Fiction: story with adventure focus Extension: Instructions	Major Glad, Major Dizzy by Jan Oke Writing outcome Recount: diary entry from point of view of a toy	The Last Wolf by Mini Grey Writing outcome Letter: letter in role as the character persuading to save the trees	Grandad's Secret Giant by David Litchfield Writing outcome Fiction: story with moral focus
 Reading	1a draw on knowledge of vocabulary to understand texts (VOCABULARY) <i>Introduction to The Word Collector and the link to vocabulary development.</i> 1e predict what might happen on the basis of what has been read so far (PREDICT) 1b identify / explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information (EXPLAIN)	1a draw on knowledge of vocabulary to understand texts (VOCABULARY) 1d make inferences from the text (INFERENCE) 1b identify / explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information (RETRIEVE)	1a draw on knowledge of vocabulary to understand texts (VOCABULARY) 1c identify and explain the sequence of events in texts (SEQUENCE) 1b identify / explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information (EXPLAIN)	1a draw on knowledge of vocabulary to understand texts (VOCABULARY) 1d make inferences from the text (INFERENCE) 1b identify / explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information (RETRIEVE)	1a draw on knowledge of vocabulary to understand texts (VOCABULARY) 1d make inferences from the text (INFERENCE) 1e predict what might happen on the basis of what has been read so far (PREDICT) 1b identify / explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information (EXPLAIN/RETRIEVE)	1a draw on knowledge of vocabulary to understand texts (VOCABULARY) 1b identify / explain key aspects of fiction and non-fiction texts, such as characters, events, titles and information (EXPLAIN) 1c identify and explain the sequence of events in texts (SEQUENCE)
	Living Things and Their Habitats Where Animals and Plants Live and Food Chains 	Everyday Materials Uses 	Sound	Animals Including Humans Basic Needs, Health & Growth	Plants Growth 	I Wonder Why Observing, Questioning and Researching
	What do my friends look like? Portraits		In 'n' out Weaving		Tell me your story Surrealism in art	
	Using the Internet	Computer Art	Internet safety day Online Safety	Programming with Scratch Jr	MEDIA BALANCE AND WELL-BEING Preparing for Turtle Logo	PRIVACY & SECURITY Programming Turtle Logo and Scratch

		Homes Link to history Great fire of London		Cooking & Nutrition Eat more fruit and Vegetables Link to science Health and Growth		Fabric Bunting- Link to history 1953 and the coronation of Queen Elizabeth II
	Seven Continents			Let's go to Australia	Local Area	
		The Great Fire of London 	International Achievements (Amelia Earheart & Neil Armstrong) 			1953 and the Coronation of Queen Elizabeth II
	Hands, feet, heart Music from South Africa, Freedom songs.	Ho ho ho Winter festivals & Christmas time. Creating a performance using music and dance.		Zoo time Song structure	Friendship song composition	Reflect , rewind and replay Revision and deciding what to perform. Listen to Western Classical The language of music.
	Protective Behaviours	Anti-Bullying WK Getting to Know Me Playground	Mental Health WK Emotions PSHE Association	Relationships Families	Drugs Ed Things that go into our Body Medicines Household Products	First Aid Calling 999 Asthma
 Sports Coach	FUNS Sending and receiving using equipment REAL PE Unit 5 (GAMES)	FUNS Moving and balancing in different ways Real PE Unit 2 (GYMNASTICS / GAMES)	FUNS / Exploring Space and Equipment DANCE	FUNS Following rules and simple tactics Real PE Unit 4 (GAMES)	FUNS Sending and receiving Game tactics Athletics	FUNS Health & Fitness How does my body feel? Real PE Unit 6 (GAMES)
 R.E	Why should we share and be thankful?	What is the meaning of Christmas?	How do we celebrate our journey through life?	Why are some stories special?	How should we live our lives?	What makes places special?